

# Amangamek-Wipit

## Lodge #470:

### *Chapter Meeting Ideas*

Lodge Vice Chief for Operations: Gabriel Cooper  
Lodge Operations Adviser: Mr. Kurt Brandenburg  
Lodge Chief: Stephen Peterson  
Lodge Adviser: Mr. Kevin Brendel  
Lodge Staff Adviser: Mr. Eric Smith

Est: Jan 17, 2021  
Latest Update: Jan 17, 2021



# Introduction

This packet is meant to assist chapters in planning an engaging and meaningful program following their meeting business. There are three sections to this document, **Online Meetings**, **In-person Meetings**, and **Hybrid Meetings**. Each section will have numerous meeting ideas, how to run them, and what is needed to enact the idea.

If any activities interest you but cost money to execute, consider using your chapter budget to invest into the event.

**If you have any questions regarding the ideas presented or have any of your own ideas, please email us at: [operations@wipit470.org](mailto:operations@wipit470.org)**



# Online Meetings

The following meeting ideas are intended to be used mainly while in an online setting. Each meeting will require a host to share a screen and for some it will require a narrator.



# Kahoot and Quizizz

**Description of the activity:** A short, competitive quiz game in which contestants race against each other and the expiring clock to score the most points out of the group.

**How to run the meeting:** Run through your chapter business as usual and prepare a Kahoot game or Quizizz using the link below. You can create your own set or use a pre-made one created by other users of the site. Once chapter business is concluded, have the host of the meeting share the Kahoot or Quizizz code screen in order for participants to join.

## Materials needed:

- Zoom meeting link
- <https://quizizz.com/>
- <https://kahoot.it/>



# Digital Escape Rooms

**Description of the activity:** Digital escape rooms are a series of challenging puzzles that can test a participant's knowledge of a wide-variety of topics. The objective of the escape room is to pass through all of the challenges as a team. The link below will guide you to a directory of numerous escape rooms. Pick one that is suitable for your average age group.

**How to run the meeting:** After chapter business is concluded, separate participants into groups of no more than eight. This will give everyone a chance to speak and take part in the activity. From there, one person from each breakout group should be given permission to share their screen so that they may stream the digital escape room.

## Materials needed:

- Zoom link

<https://www.simplemost.com/free-digital-escape-rooms/>



# Jackbox Games

**Description of the activity:** Jackbox games are sold in packs which each contain multiple party games. Each game is entirely unique. The only downside is that this meeting activity requires that somebody owns a copy of a Jackbox game. Each game can usually hold 6-8 players which all connect through a web browser at <https://jackbox.tv/> . Every extra participant will be placed as an audience member and can still participate in the games by voting, drawing, and much more.

**How to run the meeting:** After chapter business is concluded, the chapter can either decide to stay all in one room or to split into multiple rooms. Once a decision has been made, the owner of the Jackbox game will share their screen to the rest of the participants.

## **Materials needed:**

- A zoom link
- A copy of any Jackbox Party pack or singular game



# Skribbl.io

**Description of the activity:** Skribbl.io is a free browser game that can be played by 8 players per lobby. The game is very similar to pictionary, where one player will choose a word to illustrate and the other players will guess the word. Whoever guesses correctly first gets a higher score and the more correct guesses the players make, the more the artist will get in return.

**How to run the meeting:** Once chapter business is concluded, the members of your chapter should be moved into breakout rooms with 8 participants per breakout room. One person from each room should then go to the link <https://skribbl.io/> and create a room lobby and share the game's link. Once everyone has joined, the game settings can be adjusted to your liking such as draw time and custom words

## **Materials needed:**

- A zoom call link
- A web browser that can run skribbl.io/



# Quick Activities

**At-home scavenger hunt:** After Chapter business is concluded, the Chapter Chief should create a list of items that participants should be able to find within their homes. The Chapter Chief should then give out a time limit for people to return with the listed items. The first person to return with all items can receive a prize at the Chapter Chief's discretion.

**Cards:** Using the link, <https://playingcards.io/> , the chapter chief can create rooms for all sorts of classic board/card games that chapter members can play against each other online.

**Trivia:** In order to host trivia, the Chapter Chief should host the game themselves and use a question bank either they made themselves or one found online

**Virtual background competition:** Before the meeting starts, have every participant turn on their webcams. Once a majority of people have their webcams on, announce the competition. Give people about 5 minutes to select their background then have people vote for their favorite one in chat. Announce the winner of the competition at the end of the meeting.





# Hybrid Meetings

The following Chapter Meeting Ideas can be used both in an in-person and virtual setting. Instructions for all in-person variations must be conducted in compliance with local, state, and lodge COVID-19 Guidelines

A copy of the most recent Lodge COVID-19 Guidelines can be found at <http://wipit470.org/covid.html>

If you have any questions regarding the lodge guidelines, please contact: [covid-19@wipit470.org](mailto:covid-19@wipit470.org)



# Chapter Trainings

**Description of the activity:** This activity will be a part of Chapter business as it includes information that all arrowmen present should understand and implement.

**How to run the meeting:** Each training is saved into the google drive folder that is attached below. Before you present, (or who ever is delegated to do the training), please rehearse and personalize the presentation wherever possible.

The link below will direct you to a google drive folder with our recommended training presentations:

<https://drive.google.com/drive/folders/129w4hWbV31juufJW7D49I64wy9OlZD5e?usp=sharing>

The link below will take you the national OA training site where you can select any training you see fit:

<https://oa-bsa.org/training/syllabi>

## **Materials needed:**

- Zoom call link and ability to share screen
- A designated and rehearsed presenter
- Access to the google drive or training website



# Chapter Movie Night

**Description of the activity:** Invite your chapter to watch a movie together to promote brotherhood and introduce new faces to the Order of the Arrow.

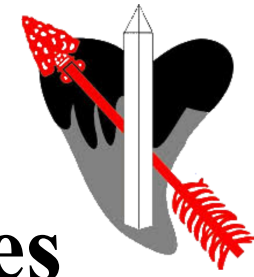
**How to run the meeting:** Invite all chapter members to a virtual/in-person movie night either following your chapter meeting or as a separate event entirely. Before the movie, make sure that a scout-appropriate movie is agreed upon and purchase some snacks for participants. Before the movie starts, make sure to have everyone introduce themselves if they are new to the OA and lead an icebreaker if you are using this as an activation event.

## **Materials needed:**

Projector (if in-person)

Scout-appropriate movie

Refreshments (if in-person)



# Chapter Merit Badge Classes

**Description of the activity:**

*(More details to come)*

**How to run the meeting:**

*(More details to come)*

**Materials needed:**

*(More details to come)*



# In-person Meetings

Instructions for all in-person variations must be conducted in compliance with local, state, and lodge COVID-19 Guidelines

A copy of the most recent Lodge COVID-19 Guidelines can be found at <http://wipit470.org/covid.html>

If you have any questions regarding the lodge guidelines, please contact: [covid-19@wipit470.org](mailto:covid-19@wipit470.org)



# Chapter Campout/picnic

**Description of the activity:** Host a Chapter-wide campout/picnic at your local parks as an activation event for your newer members.

**How to run the event:** The chapter leadership should organize a venue for either a campout or a picnic at a local park or any other venue that can accommodate your entire chapter. Once the venue is booked, create a registration for the event which will ask a person to bring food or money depending on the event. Registration for the campout should ask participants to bring money to help pay for the campsite and grubmaster's dues. The grubmaster's duties should be decided upon during the early phases of planning the campout in order to ensure that no one is overwhelmed before the event.

For picnic registration, participants should be asked to bring a dish to the event so that there is plenty of food to go around.

**Materials needed:**

- Google form or other registration service
- Venue to host event



# Chapter Service Project

**Description of the activity:** Give back to the community and the organization that charters your chapter.

**How to run the event:** Decide on a suitable service project that your chapter could do often and incorporate into the chapter events calendar. These can range from roadside and trail to assisting local places of worship and animal shelters. The organization of the event falls to the responsibility of the chapter chief if a service project is not a regular occurrence.

A great resource to find possible service projects include:

**Places of worship**, a majority of them will host food banks and other drives that the chapter can easily support

**Animal shelters**, most animal shelter can use youth volunteers and new toys, beds, and animal care products that the chapter can make available to them

**Local parks** are the easiest to organize as the Chapter chief only needs to decide on a time and location to cleanup the local trail



**Charter Organizations** will usually need some tasks for the chapter to do including landscaping, hedge trimming, and other groundskeeping duties.





# Museum Outing

**Description of the activity:**

*(More details to come)*

**How to run the meeting:**

*(More details to come)*

**Materials needed:**

*(More details to come)*



# Chapter Lock-in

**Description of the activity:**

*(More details to come)*

**How to run the meeting:**

*(More details to come)*

**Materials needed:**

*(More details to come)*



# Quick activities

Paper airplane contest  
*(More details to come)*

Water balloons  
*(More details to come)*